

IN THE CLAIMS:

Please cancel Claims 6, 17 and 20 without prejudice or disclaimer of the subject matter presented therein and without conceding the correctness of any rejection. Please amend Claims 1 to 5, 7 to 16, 18 and 19 and add new Claims 21 and 22 as follows. The claims, as pending in the subject application, read as follows:

1. (Currently Amended) A wrist rest for use adjacent to a computer input terminal, comprising a soft body having an inner cavity and a three-dimensional outer covering, said inner cavity containing a lower layer of weighted materials for positioning the wrist rest and a moldable shape-retaining cushion, and said three-dimensional outer covering having an appearance of a novelty character.
2. (Currently Amended) ~~A~~ The wrist rest according to Claim 1, wherein said three-dimensional outer covering is formed from a stretchable soft fabric-like material for contact with ~~the~~ a user's wrist.
3. (Currently Amended) ~~A~~ The wrist rest according to Claim 1, wherein said novelty character has the appearance of a dog, cat, bear, monkey, gecko, sea turtle, seal, dolphin, whale or cartoon character.
4. (Currently Amended) ~~A~~ The wrist rest according to Claim 1, wherein said three-dimensional outer covering is stuffed with a filling material.

5. (Currently Amended) ~~A~~ The wrist rest according to Claim 1, further comprising an outwardly extending platform from a lower region of the wrist rest.

6. (Cancelled)

7. (Currently Amended) ~~A~~ The wrist rest according to Claim 1, wherein said wrist rest has a length of approximately 7 to 10 inches.

8. (Currently Amended) ~~A~~ The wrist rest according to Claim 1, wherein said wrist rest has a width of 2 to 5 inches.

9. (Currently Amended) A wrist rest constructed for use adjacent a computer input terminal comprising a three-dimensional soft body shaped to resemble a character, wherein said soft body comprises:

a longitudinally extending central portion shaped as the torso of the character and formed with a lower layer of weighted materials for positioning the wrist rest and a moldable-shape-retaining cushion, said central portion being sized to cushion a user's wrist while the user is operating the computer input terminal; and

at least one peripheral portion shaped as an extremity of the character and formed with a plush outer covering stuffed with a filling material.

10. (Currently Amended) ~~A~~ The wrist rest according to Claim 9, wherein the character is an animal, and further comprising first and second peripheral portions, the

first peripheral portion being shaped as the head of the animal and the second peripheral portion being shaped as a limb or fin of the animal.

11. (Currently Amended) ~~A~~ The wrist rest according to Claim 9 10, wherein the animal is a dog, cat, bear, monkey, gecko, sea turtle, seal, dolphin, whale or cartoon character.

12. (Currently Amended) ~~A~~ The wrist rest according to Claim 9, wherein the character is a cartoon character.

13. (Currently Amended) ~~A~~ The wrist rest according to Claim 9, wherein the central portion includes an internal gel cell covered with a fabric-like material.

14. (Currently Amended) ~~A~~ The wrist rest according to Claim 9, further comprising a platform extending from a lower region of the central portion of the wrist rest, said platform being sized to support the computer input terminal.

15. (Currently Amended) ~~A~~ The wrist rest according to Claim 14, wherein the platform is constructed with a non-skid surface constructed to fix a computer keyboard.

16. (Currently Amended) ~~A~~ The wrist rest according to Claim 14, wherein the platform has a tracking enhanced surface constructed for operation with a computer mouse.

17. (Cancelled)

18. (Currently Amended) ~~A~~ The wrist rest according to Claim 9, wherein a length of the wrist rest is approximately 7 to 10 inches.

19. (Currently Amended) ~~A~~ The wrist rest according to Claim 9, wherein the width of the wrist rest is approximately 2 to 5 inches.

20. (Cancelled)

21. (New) A wrist rest according to Claim 1, wherein said lower layer of weighted materials positions said wrist rest so that the novelty character is in a supine position.

22. (New) A wrist rest according to Claim 9, wherein said lower layer of weighted materials positions said wrist rest so that the character is in a supine position.